





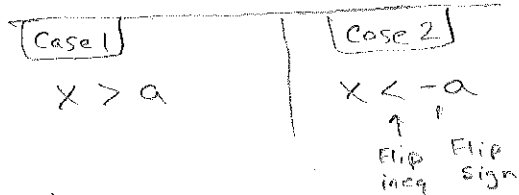
# Algebra II EOC Review

Day 2

## Absolute Value Inequalities \*Always isolate $|x|$

1. OR ( $>$  or  $\geq$ )

A) Solving  $|x| > a$



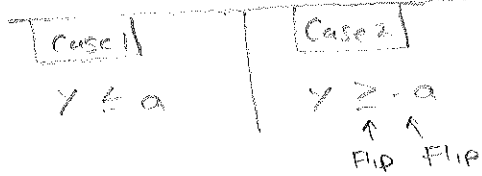
C) Interval Notation  $(-\infty, -a) \cup (a, \infty)$

D) Inequality Notation  $\{x \mid x < -a \text{ or } x > a\}$

\* Includes solutions for EITHER

2. AND ( $<$  or  $\leq$ )

A) Solving  $|x| \leq a$



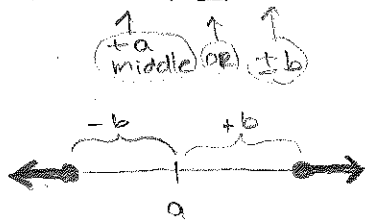
C) Interval Notation  $[-a, a]$

D) Inequality Notation  $\{y \mid -a \leq y \leq a\}$

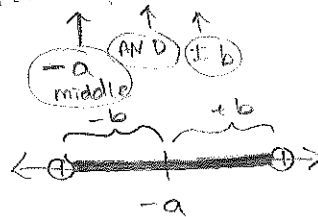
\* Includes solutions for BOTH

## 2. Meaning of an Absolute Value Inequality

A)  $|x - a| \geq b$  (OR)



B)  $|x + a| > b$  (AND)



EXAMPLES # 2, 3, 10 # 11, 13

## Systems of Equations: Three Variables

1) Create a Matrix:  $2^{nd}$  +  $x^{-1}$  (matrix) +  $\rightarrow$  x2 (Edit) +  $\text{Enter}$

2) Enter Matrix: Use #A on EOC Review  $3a + 4b + c = 5$   
 $a - 6b + 2c = 14$   
 $\frac{1}{2}a - 2b + \frac{1}{3}c = 4$   $\rightarrow$   $\begin{bmatrix} 3 & 4 & 1 & 5 \\ 1 & -6 & 2 & 14 \\ 1/2 & -2 & 1/3 & 4 \end{bmatrix}$  +  $2^{nd}$  +  $\text{Mode}$  (Ours)

3) Solve:  $2^{nd}$  +  $x^{-1}$  (matrix) +  $\rightarrow$  (math) +  $\downarrow$  x11 (rref) +  $\text{Enter}$   
 $2^{nd}$  +  $z^{-1}$  (matrix) + Find matrix  $\text{Enter}$

3 rows x 4 columns

$$\begin{bmatrix} 1 & 0 & 0 & 2 \\ 0 & 1 & 0 & -1 \\ 0 & 0 & 1 & 3 \end{bmatrix} \begin{matrix} a=2 \\ b=-1 \\ c=3 \end{matrix}$$

EXAMPLES # 21





# Algebra II EOC Review

Day 3

## Linear Inequalities

① Write equations in slope intercept form:  $y = mx + b$   $m = \text{slope}$   
 $b = \text{y-intercept}$

② Line type: Solid for  $\geq$  and  $\leq$    
Dashed for  $>$  and  $<$  

③ Shaded Area: Below for  $y <$  and  $y \leq$    
Above for  $y >$  and  $y \geq$  

Hint: Almost Always is a triangular/rectangular Area.

④ Other: Plug in coordinate points to test inequality.

Examples #1, 3, 4, 7

## Linear Programming

① Define Variables: What are you trying to minimize/maximize (last sentence usually)?

② Write Objective Function: Multiply variable by cost/profit.

③ Write all constraints (inequalities): What is being limited? (time, resources, people, etc.)

④ Plug in given values of MC, which gives min/max?

⑤ Check answer: Plug #4 into all #3's. Is it true? If not pick the next min/max in #4.

\* Unless it's a quick graph, don't graph b/c it takes too much time.

Examples #2, 6, 8, 10, 11, 14









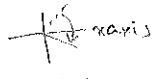
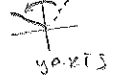
# Algebra II EOC Review

## Day 5

### Graph Transformations

Vertical (outside  $x$ ) AND Horizontal (inside w/  $x$ )

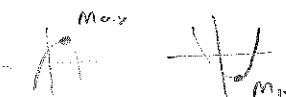
- ① Shifts: A. Horizontal shift (w/  $x$ ):  $y = f(x \pm a)$  + a shift Left  $a$  units  
 - a shift Right  $a$  units  
 B. Vertical shift (outside  $x$ ):  $y = f(x) \pm b$  + b shift Up  $b$  units  
 - b shift Down  $b$  units

- ② Reflections: A. Vertical (across  $x$ -axis):  $y = -f(x)$  flip up/down   
 B. Horizontal (across  $y$ -axis):  $y = f(-x)$  flip left/right 

- ③ Stretches: A. Vertical:  $y = k f(x)$   $k > 1$  stretch vertically  
 $0 < k < 1$  compress vertically  
 B. Horizontal:  $y = f(kx)$   $k > 1$  compress horizontally  
 $0 < k < 1$  stretch horizontally

### EXAMPLES # 6, 7, 8, 9, 10

### Quadratic Graphs

- ① Vertex: Min/Max Point 

A.) Vertex Form:  $y = (x-h)^2 + k$  vertex:  $(h, k)$

B.) Standard Form:  $y = ax^2 + bx + c$  vertex:  $x = \frac{-b}{2a}$

- ② Domain: All reals;  $(-\infty, \infty)$ ;  $-\infty < x < \infty$

Range: if  $a > 0$  (open up)  $y \geq k$

if  $a < 0$  (open down)  $y \leq k$

$y \rightarrow$  plug in  $x$  value  
 \* +a open up / -a open down  
 min max

- ③ Other: Calculator

Type equation into  $y =$    
 → Find min/max [vertex] using  $2nd$  +  $\text{trace}$  +  $3$  (min) or  $4$  (max)  
 → Find shifts/reflections.

### EXAMPLES # 1, 2, 3. BACK

## Quadratic Inequalities

- ①  $ax^2 + bx + c$  is a parabola  
 $mx + b$  is a line
- ② Shade Above:  $y >$  or  $y \geq$   
Shade Below:  $y <$  or  $y \leq$
- ③ + a parabola opens down  
- a parabola opens up

EXAMPLES # 12, 13, 14

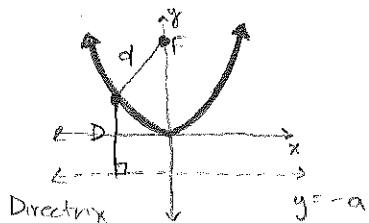
# Algebra II EOC Review

Day 6

## Conic Sections

a.) Parabola - one of the variables is square, the other is not

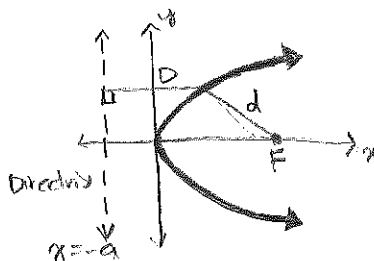
i) Vertical Parabola ( $y = x^2$ )



$$D = d$$

- $y = a(x-h)^2 + k$    
  $-a$  open down  
 $+a$  open up
- $(h, k)$  vertex w/  $x = h$  axis of symmetry
- Directrix:  $y = k - \frac{1}{4a}$
- Focus (F):  $(h, k + \frac{1}{4a})$

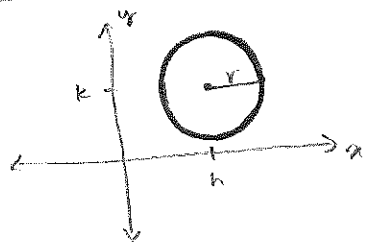
ii) Horizontal Parabola ( $x = y^2$ )



$$D = d$$

- $x = a(y-k)^2 + h$    
  $-a$  open left  
 $+a$  open right
- $(h, k)$  vertex w/  $y = k$  axis of symmetry
- Directrix:  $x = h - \frac{1}{4a}$
- Focus:  $(h + \frac{1}{4a}, k)$

b.) Circles - both variables squared w/ no fractions. ( $x^2 + y^2$ )



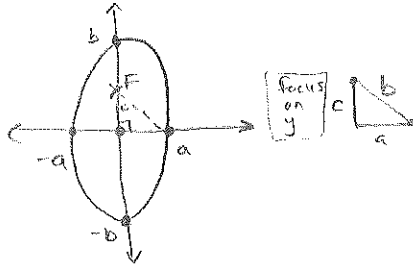
$$(x-h)^2 + (y-k)^2 = r^2 \quad \text{center: } (h, k)$$

$$x^2 + y^2 = r^2 \quad \text{center: } (0, 0)$$

★ Note:  $x-h$  and  $y-k$  correspond to  $(+h, +k)$   
 $x+h$  and  $y+k$  correspond to  $(-h, -k)$

c.) Ellipse - both variables are squared w/ fractions added.  $(\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1)$  and equal to 1.

i) Vertical (where  $b > a$ )

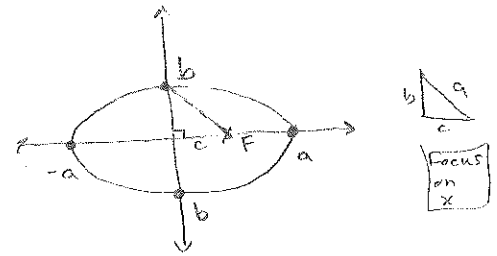


$$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} = 1$$

$\uparrow$                        $\uparrow$   
 semi major          major  
 axis                      axis

- center:  $(h, k)$
- foci:  $(h, k \pm c)$  where  $c^2 = b^2 - a^2$

ii) Horizontal (where  $a > b$ )



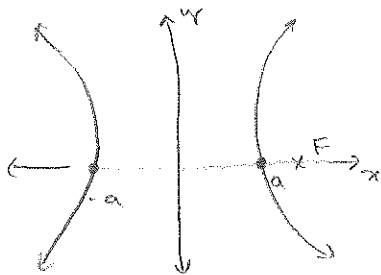
$$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} = 1$$

$\uparrow$                        $\uparrow$   
 major                      semi major  
 axis                      axis

- center:  $(h, k)$
- foci:  $(h \pm c, k)$  where  $c^2 = a^2 - b^2$

d.) Hyperbola - both variables are squared w/ fractions subtracted  $(\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1)$  and equal to 1

i) Vertical (pay attention to order)

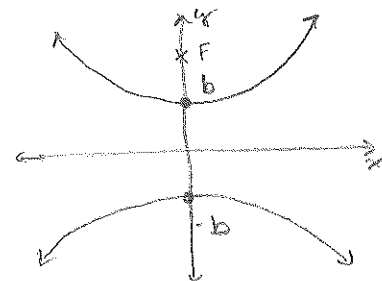


$$\frac{(x-h)^2}{a^2} - \frac{(y-k)^2}{b^2} = 1$$

$\uparrow$   
 in front  
 on negative  
 = move on horizontal

- center:  $(h, k)$
- foci:  $(h \pm c, k)$  where  $c^2 = a^2 + b^2$

ii) Horizontal (order)



$$\frac{(y-k)^2}{b^2} - \frac{(x-h)^2}{a^2} = 1$$

$\uparrow$   
 same

- center:  $(h, k)$
- foci:  $(h, k \pm c)$  where  $c^2 = a^2 + b^2$

# Algebra II EOC Review

Day 7

## Polynomials

① Adding/Subtracting - combine "like terms" by add/sub coefficients + keep Variable

② Multiplying - utilize distributing and FOIL.

③ Factoring - Types

a.) Common factors - do all terms have common factors/variables?

$ax^2+bx+c \rightarrow$  b.) Trinomial - do factors of  $a \cdot c =$  sum of  $b$  (has 3 terms)  
\*  $a=1$  \*  $a \neq 1 \rightarrow$  group

c.) Difference of Squares  $a^2 - b^2 = (a+b)(a-b)$  (has 2 terms)

d.) Difference of Cubes  $a^3 \pm b^3 = (a \pm b)(a^2 \mp 2ab + b^2)$  (has 2 terms)

$ax^2+bx+c \rightarrow$  c.) Grouping:  $(ax^2 - bx) + (ax - b) = x(ax - b) + 1(ax - b)$  (has 4 terms)  
 $= (x+1)(ax - b)$

\* used extensively when  $a \neq 1$

④ Evaluating - when in form  $f(x) = \underline{\hspace{2cm}}$ . Plug in  $x$  values.

⑤ Division - try to factor + cancel 1st. If that doesn't work:

a.) Long Division - works when dividing with a divisor who's degree  $\geq 1$ . Ex:  $\frac{3x^4 - x^5 + 4x^2 - 7 + 2x}{x^2 - 5x + 2}$

b.) Synthetic Division - works when ① given zeros  $((x-a) \Rightarrow x=a \Rightarrow f(a)=0)$

② divisor has degree  $= 1$ .

a)  $\begin{array}{r} \underline{\hspace{2cm}} \\ \downarrow \\ \underline{\hspace{2cm}} \end{array}$  Ex:  $(2x^3 - x^2 + 3) \div (x - 3)$

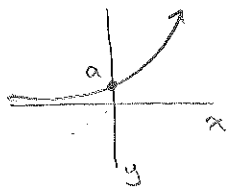
\* Put in decreasing order of power

\* If  $R = 0$ , then the  $a$  is a factor

# Exponentials & Logarithms

① Exponentials -  $y = ab^x$

i) Growth:  $b > 1$   
 $a$  is y-int

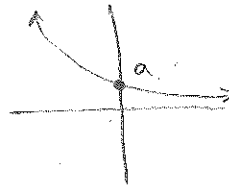


Domain: All Reals

Range:  $y > 0$

H.A:  $y = 0$

ii) Decay:  $0 < b < 1$   
 $a$  is y-int

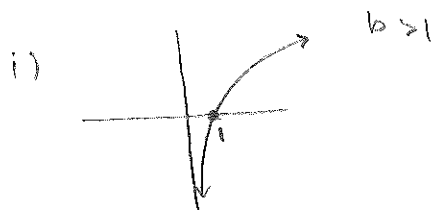


Domain: All Reals

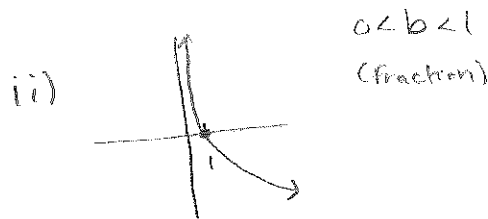
Range:  $y > 0$

H.A:  $y = 0$

② Logarithms -  $y = \ln x$  or  $y = \log_a x$



Domain:  $x > 0$  Range:  $\mathbb{R}$  V.A:  $x = 0$



\*  $\log x$  (common base 10) AND  $\ln x$  (natural base e)

③ Logarithms & Exponentials are inverses of one another. To undo one, use the other.

Ex:  $\log_3(4x-7) = 2$

$e^x = 8$

④ Properties of Logarithms

•  $\log_a 1 = 0$

•  $\log_a a = 1$

•  $a^{\log_a M} = M$

•  $r \log_a x = \log_a x^r$

•  $\log_a (MN) = \log_a M + \log_a N$

•  $\log_a \left(\frac{M}{N}\right) = \log_a M - \log_a N$

Ex: Expand:  $\log_a(x\sqrt{x^2+1})$

Condense:  $\log_a 7 + 4 \log_a 3$

⑤ Solving: isolate log/exp on one side. Undo w/ inverse exp/log & solve.

# Algebra II EOC Review

## Day 8

Polynomials: Zeros \* Heavy use of graphing calculator

① Largest power (degree) tells the number of zeros for function

② Types of Zeros - type equation into  $y=$

a.) Real - on a graph crosses the  $x$ -axis

i) Rational - decimal terminates/repeats (integers, fractions)

ii) Irrational - decimal never ends ( $\pi, e, \sqrt{2}$ )

\* Calculator

To determine if a zero is rational/irrational:

① Type equation into  $y=$

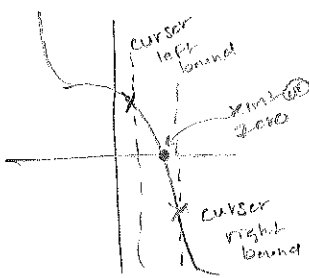
②  $2^{nd}$  + F1 (MODE) +  $2$  (ratio)

③ Left Bound: Move cursor to left side of zero (zero) + press Enter

④ Right Bound: Move cursor to right side of zero + press Enter

⑤ Guess: Press Enter

⑥ Does  $x$  terminate/repeat or go on forever?



b.) Imaginary (i) - doesn't cross the  $x$ -axis AND always comes complex. in pairs [Ex:  $x^3 \rightarrow$  has either 3 real, 0 imaginary or 1 real, 2 imaginary

it couldn't have 2 real, 1 imag not paired

③ End Behavior - how do the ends of the graph behave

a.) Odd Degree (Power)  $\rightarrow x^{\text{odd}}$  (down/up)

$\rightarrow x^{-\text{odd}}$  (up/down)

b.) Even Degree (Power)  $\rightarrow x^{\text{even}}$  (up/up)

$\rightarrow x^{-\text{even}}$  (down/down)

## (i) Possible Rational Roots (possible roots)

- arrange in descending power  $ax^n + bx^{n-1} + \dots + c$
- $p \rightarrow$  constant term  $q \rightarrow$  lead coefficient (the # in front of highest power)
- $\frac{\text{Factors of } p}{\text{Factors of } q}$
- Use synthetic division if asked to find the roots

## (ii) Descartes Rule (only identifies possible # of real roots)

- arrange in descending order for  $f(x)$
- Count sign changes = max # of positive zeros (x-int) (root)
- Find  $f(-x) \rightarrow$  plus in  $-x \rightarrow$  if  $(-x)^{\text{odd}} \rightarrow -x^{\text{odd}}$   
↳ if  $(-x)^{\text{even}} \rightarrow x^{\text{even}}$
- Count sign changes = max # of negative zeros (x-int) (root)
- Positives occur in multi 2's  
Negatives occur in multi 2's  
Ex) 3 or 1 ; 4, 2, or 0; etc.



# Algebra II EOC Review

## Day 9

### Rationals aka fractions

① Word Problems: often times will involve rates.  
(Rate)

$$\text{rate} = \frac{\text{amt}}{\text{time}} \text{ so}$$

i) Set equations up:  $\frac{\text{rate}}{T_1} + \frac{\text{rate}}{T_2} = \frac{\text{Total amt}}{T_{\text{total}}} \leftarrow \text{Rate}$

$$\text{amt} = \text{rate} \cdot \text{time}$$

iii) Set amt equations up:  $\text{rate}_1 \cdot T + \text{rate}_2 \cdot T = \text{Total Amt}$

② Simplify - factor then cancel

③ Multiplying - multiply top \* factor & cancel  
multiply bottom

④ Dividing - keep top + flip bottom then multiply \* factor cancel

⑤ Add/sub - get a LCD (make sure same). ① Multiply top & bottom of individual fractions by LCD, ② add/sub top, ③ keep bottom same.

⑥ Solving - ① Get one fraction on each side, ② cancel any thing that appears in same place on both sides, ③ CROSS MULTIPLY.

### Roots aka radicals $\sqrt{\quad}$

① Notation:  $\sqrt[n]{a}$ ; n=index a=radicand

② Simplifying: ① Create a factor tree for #'s and variables  $\begin{matrix} 4 & \times & 5 \\ \uparrow & & \downarrow \\ 2 & 2 & \times \times \times \times \end{matrix}$   
② Look at index, you need this many of a # or variable to factor it out. If there's not enough it stays in root.

③ Multiplying: ① can only multiply if same index, ② Multiply insides, ③ Simplify.  $\sqrt[n]{a} \cdot \sqrt[n]{b} = \sqrt[n]{ab}$

④ Dividing: i) Normal:  $\frac{\#}{\sqrt{\quad}}$  multiply top/bottom by root  $\frac{\#}{\sqrt{\quad}} \cdot \left(\frac{\sqrt{\quad}}{\sqrt{\quad}}\right)$

\*simplify

ii) Rationalize:  $\frac{\#}{a+\sqrt{\quad}}$  multiply top/bottom by conjugate  $\frac{\#}{a+\sqrt{\quad}} \cdot \frac{(a-\sqrt{\quad})}{(a-\sqrt{\quad})}$

⑤ Solving: ① Isolate root, ② Undo root by raising both sides to power (inverse), ③ Solve.

★ Tool Hint: plug in answer choices.

⑥ Add/Sub: ① Simplify ② can only add/sub #'s outside root if same

① under AND ② radicand

$$\sqrt{2} + 2\sqrt{2} = 3\sqrt{2}$$

Exponents

① Adding/Subtracting: can only add/sub coefficients if they are like terms (same power)  $x^2 + 3x^2 = 4x^2$

② Multiplying: when multiplying exponents (same base), you add the powers  $a^5 \cdot a^2 = a^{5+2} = a^7$

③ Dividing: two ways to think about this ① subtract powers or

② cancel  $\frac{a^5}{a^2} = a^{5-2} = a^3$  or  $\frac{a^{5^3}}{a^2} = a^3$

④ Exponential: a power to a power, multiply the powers

$$(a^5)^2 = a^{10}$$

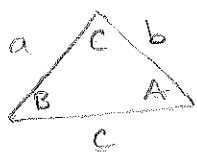
⑤ Rational:  $a^{\frac{5}{2}}$  ← top = power  
← bottom = root  $= \sqrt[2]{a^5}$

# Algebra II EOC Review

## Day 11

### OBLIQUE TRIG \* No Right angles

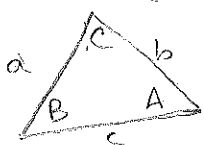
- ① Law of Sines - used when you know at least one side and angle opposite.



$$\frac{\sin A}{a} = \frac{\sin B}{b} = \frac{\sin C}{c}$$

- \* when solving for an angle, need to use inverse trig function.
- \* If given two angles, find 3<sup>rd</sup> 1<sup>st</sup>.

- ② Law of cosines used when you know two adjacent sides (SAS + SSS)



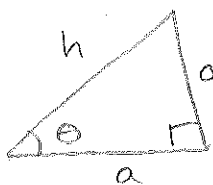
$$a^2 = b^2 + c^2 - 2bc \cos A$$

Diagram showing the Law of Cosines equation with arrows indicating which parts are known and which is to be solved for. A dashed box encloses the terms  $b^2$ ,  $c^2$ , and  $\cos A$ . An arrow labeled "Known" points to this box. Another arrow points from the  $a^2$  term to the text "one of these is to be solved for".

\* refer to \* in #1

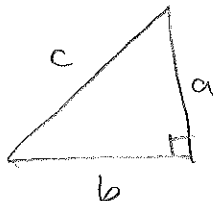
### Right Triangle \* triangle has a right angle

- ① Trig Functions  $\sin \theta = \frac{o}{h}$ ,  $\cos \theta = \frac{a}{h}$ ,  $\tan \theta = \frac{o}{a}$



- ② Pythagorean Thm

$$a^2 + b^2 = c^2$$



## Radian / Degree

①  $180^\circ = \pi \text{ rad} = \frac{1}{2} \text{ revolution}$

② Use field goals & cancel top unit w/ bottom

1.)  $\text{Deg} \rightarrow \text{rad} \quad \frac{\#^\circ}{180^\circ} \left| \frac{\pi \text{ rad}}{180^\circ} \right. \quad ^\circ \text{ cancels}$

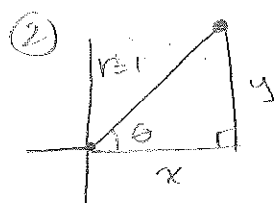
2.)  $\text{rad} \rightarrow \text{deg} \quad \frac{\# \text{ rad}}{\pi \text{ rad}} \left| \frac{180^\circ}{\pi \text{ rad}} \right. \quad \text{rad cancels}$

3.)  $\text{rad} \rightarrow \text{rev} \quad \frac{\# \text{ rad}}{\pi \text{ rad}} \left| \frac{\frac{1}{2} \text{ rev}}{\pi \text{ rad}} \right. \quad \text{rad cancels}$

## Unit Circle

\* refer to wrksh w/ unit circle

①  $\frac{n\pi}{2} = n \cdot 90^\circ$ ,  $\frac{n\pi}{3} = n \cdot 60^\circ$ ,  $\frac{n\pi}{6} = n \cdot 30^\circ$ ,  $\frac{n\pi}{4} = 45^\circ$

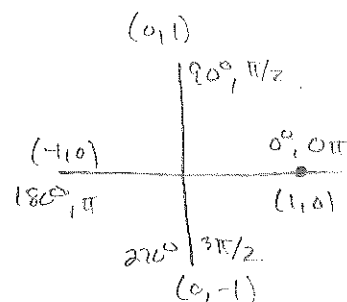
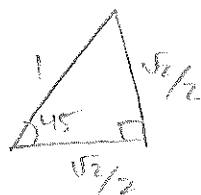
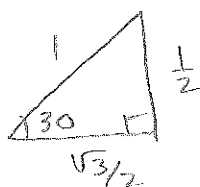


$$\cos \theta = \frac{a}{h} = \frac{x}{r} = x$$

$$\sin \theta = \frac{o}{h} = \frac{y}{r} = y$$

$$\tan \theta = \frac{o}{a} = \frac{y}{x}$$

③ Special Triangles:

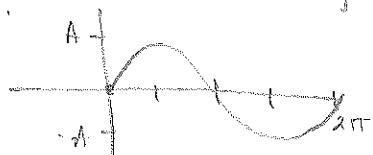


## Graphs

①  $y = A \sin x$

• starts at 0 b/c  $\sin 0^\circ = 0$   
 $y = 0$

• Domain:  $\mathbb{R}$  Range:  $-A \leq y \leq A$

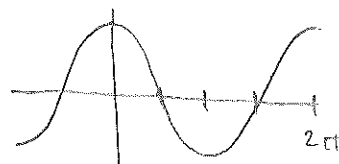


Period:  $2\pi$

②  $y = A \cos x$

• starts at A (or 1)

• Domain:  $\mathbb{R}$  Range:  $-A \leq y \leq A$



Period  $2\pi$

③  $y = A \sin \omega x$  or  $y = A \cos \omega x$

• period =  $\frac{2\pi}{\omega}$  frequency =  $\omega$

• amplitude =  $|A|$

Day 12Sequences

① Sequences: patterns  $(a_1, a_2, a_3, \dots, a_n)$

a.) arithmetic - patterns when add/subtracting a common # called common difference,  $d$

$$a_n = a_1 + (n-1)d$$

$a_n = n^{\text{th}}$  term

$a_1 = 1^{\text{st}}$  term

$n = \#$  of terms

$d =$  common difference

\* Note: you can change  $a_n$  and  $a_1$  to any term as long as you change all  $n$ 's &  $1$ 's. Ex)  $a_8$  &  $a_2$

$$a_8 = a_2 + \underbrace{(8-2)}_6 d$$

b.) geometric - patterns when multiply/dividing a common

# called common ratio.

$$a_n = a_1 r^{n-1}$$

$a_n = n^{\text{th}}$  term

$a_1 = 1^{\text{st}}$  term

$n = \#$  terms

$r =$  common ratio

\* Note: see note above

② Series: sums of patterns  $(a_1 + a_2 + a_3 + \dots + a_n)$

a.) arithmetic

$$S_n = \frac{n}{2} (a_1 + a_n)$$

$S_n =$  sum

$n = \#$  terms

$a_1 = 1^{\text{st}}$  term

$a_n = n^{\text{th}}$  term

\* see note above

Series continued

b.) geometric

$$S_n = \frac{a_1 - a_1 r^n}{r - 1}$$

$S_n$  = sum

$a_1$  = 1<sup>st</sup> term

$r$  = common ratio

$n$  = # terms

c.) Sigma Notation

$$\sum_{n=1}^n a_n = a_1 + a_2 + a_3 + \dots + a_n$$

$a_n$  = geometric sequence  $a_n = a_1 r^{n-1}$   
or arithmetic sequence  $a_n = a_1 + (n-1)d$

$n$  = last # term

Example

$6$  ← 6<sup>th</sup> term

$$\sum_{n=1}^6 (3 - 4n) = (3 - 4 \cdot 1) + (3 - 4 \cdot 2) + \dots + (3 - 4 \cdot 6)$$

$n=1$  ← 1<sup>st</sup> term

arithmetic sequence \* plug in term #

Calculator  $2^{nd}$  + WINDOW + 2

# Algebra II EOC Review

Day 13

## Matrices

① Dimensions: Row x Column

$$[A] = \begin{matrix} \text{row 1} \rightarrow \\ \text{row 2} \rightarrow \\ \uparrow \\ \text{column 1} & \text{column 2} & \text{column 3} \end{matrix} \begin{bmatrix} a & b & c \\ d & e & f \end{bmatrix}$$

② Element: #'s inside matrix  $A_{\text{row/column}}$ . Ex)  $A_{13} = c$  (# row 1 column 3)

③ Addition/Subtraction: add/subtract corresponding elements  $a_{ii} \pm b_{ii}$  ex:  $a \pm b$

\* have to be same dimensions

$$\begin{bmatrix} a & b & c \\ d & e & f \end{bmatrix} \pm \begin{bmatrix} A & B & C \\ D & E & F \end{bmatrix} = \begin{bmatrix} a \pm A & b \pm B & c \pm C \\ d \pm D & e \pm E & f \pm F \end{bmatrix}$$

④ Multiplication: a) Can only work if  $A \times C$  matches  $C \times d$  (same) b) Size of new matrix  $a \times d$

c)  $A = \begin{bmatrix} a & b \\ c & d \\ e & f \end{bmatrix}$   $B = \begin{bmatrix} A & B & C \\ D & E & F \end{bmatrix} \Rightarrow AB = \begin{bmatrix} a & b \\ c & d \\ e & f \end{bmatrix} \begin{bmatrix} A & B & C \\ D & E & F \end{bmatrix} = \begin{bmatrix} aA-bD & aB-bE & aC-bF \\ cA-dD & cB-dE & cC-dF \\ eA-fD & eB-fE & eC-fF \end{bmatrix}$

$3 \times 2$  same  $2 \times 3$  Match so its possible  $\xrightarrow{\text{New dimensions}}$   $3 \times 3$

⑤ Determinant: a)  $2 \times 2$  Brackets represent matrix (vs) Bars represent determinant

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \text{ so } \det A = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$

b)  $3 \times 3$

$$A = \begin{bmatrix} x & y & z \\ a & b & c \\ d & e & f \end{bmatrix} = \begin{matrix} \text{mark out row 1} \\ \text{column 1} \end{matrix} \begin{vmatrix} b & c \\ c & f \end{vmatrix} x \begin{matrix} \text{mark out row 1} \\ \text{column 2} \end{matrix} - \begin{matrix} \text{mark out row 1} \\ \text{column 2} \end{matrix} \begin{vmatrix} a & c \\ d & f \end{vmatrix} y \begin{matrix} \text{mark out row 1} \\ \text{column 3} \end{matrix} + \begin{matrix} \text{mark out row 1} \\ \text{column 3} \end{matrix} \begin{vmatrix} a & b \\ d & e \end{vmatrix} z$$

↑ always minus

$$= \det \cdot x - \det \cdot y + \det \cdot z$$

⑥ Inverse:  $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$  so  $A^{-1} = \frac{1}{\det A} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$  Note: flip a + d opp sign on b + c

\* do  $3 \times 3$  on calc

⑦ Solving Equations: If  $A, B, C$  are matrices:

$$AX + B = C$$

a.) Solve like any equation except instead of division, mult by inverse

$$\frac{AX}{A} = \frac{C-B}{A}$$

$$X = A^{-1}(C-B)$$

b.) Need to know inverse multiplication add/sub of matrix  
(see previous notes #1-6)

⑧ Calculator:

a.) Create a Matrix:  $2^{nd}$  +  $X^{-1}$  (matrix) +  $\Rightarrow$  x2 (Edit)

b.) Add/Sub/Mult Matrices: Create Matrices as two different matrices (A & B for instance).

Then:  $2^{nd}$  +  $X^{-1}$  (matrix) + select +  $+$  or  $-$  or  $\times$   
choose operation  
 $+ 2^{nd}$  +  $X^{-1}$  (matrix) + select other matrix +  $\text{Enter}$

c.) Inverse Matrix: Create Matrix

Then:  $2^{nd}$  +  $X^{-1}$  (matrix) + select +  $X^{-1}$  +  $\text{Enter}$   
inverse

d.) Determinant: Create Matrix

Then:  $2^{nd}$  +  $X^{-1}$  (matrix) +  $\Rightarrow$  x1 (math) +  $\square$  (det)  
 $+ 2^{nd}$  +  $X^{-1}$  (matrix) +  $\text{Enter}$